

MATTEO CECCOTTI

CV

Contact

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Languages: English, Italian, French, Spanish.

Bio

Matteo was born in Florence Italy, and started his animation career as a traditional animator and storyboard artist for the Cartoon Network (Ed, Edd and Eddy) and RAI, before becoming a CG animator in videogames (Ubisoft, Bungie), TV (Lucasfilm Animation) and movies (Mikros, ILM, Framestore among others).

As Animation Director he's worked on "Vampirina" for Disney Jr., the "Marvel What If..." series for Marvel Studios, and the "2kk" feature for Submarine.

As a Director, he's worked on 2D and 3D shorts, videogame commercials, episodic animation for various clients, among which Disney Jr and Omens Studios.

At Omens Studios he was also in charge of writing, drawing and animating pitches for tv series and short projects.

Most recently he's been co-directing an unannounced animated feature.

Matteo received a Daytime Emmy nomination in 2018 for his directing work on Vampirina.

Work Experience

Tomavision Studios

Project: *Unannounced Feature Film*

Feb 2023-Current

Task: Co- Director

Omens Studios Singapore

Project: *"Counting with Paula" Season 7*

Feb 2022-Jan 2023

Task: Episodic Director

Project: *New IP Pitches Development*

Feb 2022-Jan 2023

Task: Writer, Board Artist, Animator

Submarine Animation

Project: *2KK Feature Film*
Task: *2D and 3D Animation Director*

Dec 2020-Jan 2021

Marvel Studios

Project: *“What If” Animated Series*
Task: *Animation Director*

Jan 2020-Dec 2020

Parasol Island

Project: *Various Commercials*
Task: *Director*

June 2019- Nov2019

The Animation Workshop

Project: *2nd year Student Final Films*
Task: *Animation Teacher/ Student Film Supervisor*

March 2019- April 2019

Kio Studio

Project: *Short film Project*
Task: *Writer/Director*

August 2018- Feb 2019

Brown Bag Films

Project: *“Vampirina” Season 2*
Task: *Episodic Director*

March 2017-Aug 2018

Brown Bag Films

Project: *“Transylvania Girls”*
Task: *Director*

March 2017-Sept 2017

Brown Bag Films

Project: *“Vampirina” Season 1*
Task: *Animation Director*

March 2016-Dec 2017

Kio Studio

Project: *“Animated Short Film”*
Task: *Animation Director*

Sept 2015-March 2016

Framestore London

Project: *“Geostorm” feature film*
Task: *Senior Animator*

Jun 2015-Sept2015

Software: *Maya 2014*

Framestore London

Project: *“Legend of Tarzan” feature film*

Mar 2015-Jun 2015

Task: *Animator*

Software: *Maya 2014*

MPC Vancouver

Project: *“Monster Truck” feature film*

Sept 2014-Feb 2015

Task: *Animator*

Software: *Maya 2014*

ILM Vancouver

Project: *“Transformers 4” feature film*

June 2014

Task: *Animator (1-month contract)*

Software: *Maya 2014*

Mikros Image

Project: *“Mune” feature film*

Apr 2013-May2014

Task: *Animator*

Software: *Maya 2013*

Epix Studios

Project: *“Savva” feature film*

Dec 2012-Feb2013

Task: *Senior Animator*

Software: *Maya 2010*

Kandor Graphics

Project: *“Justin and the Knights of Valour” feature film*

Mar 2012-Nov 2012

Task: *Senior Animator*

Software: *XSI 2011*

Classics Animated

Project: *“The Birth of Christmas” feature film*

Nov2011-Mar 2012

Task: *Senior Animator*

Software: *XSI 2011*

Axis Animation

Project: *Unannounced, contract*

Apr 2011-Oct 2011

Task: *Senior Animator*

Software: *Maya 2010*

Lumiere VFX Montreal

Project: *Unannounced, contract* **Nov 2010-Dec 2010**
Task: *Senior Animator*
Software: *Maya 2009*

NewBreed VFX Montreal

Project: *Halo Reach Cinematics, contract* **Dec 2009-May 2010**
Task: *Animator*
Software: *Maya 2009*

Lucasfilm Animation Singapore

Project: *Star Wars: The Clone Wars animated TV show* **Feb 2008- Nov 2009**
Task: *Character Animator*
Software: *Maya 2008*

Bungie

Project: *Halo 3 cinematics* **2007**
Task: *Character Animator (uncredited)*
Software: *Maya 7*

Ubisoft Entertainment (Milan and Montreal)

2000 - 2006
Projects: *Prince Of Persia, Raven Shield, Rayman (XBOX 360, PC)*
Task: *Animator, Character Designe*
Software: *3D Studio Max 8*

RAI

1998 - 1999
Projects: *Lupo Alberto, PetPals (TV)*
Task: *Traditional Animator*

Cartoon Network

1998
Project: *Ed, Edd and Eddy*
Task: *Storyboard Artis*

AWARDS

2019 Second place at “Pitch Me” contest at the “Cartoons on the Bay” film Festival.

2018 Emmy nomination for “Outstanding Directing in a Preschool Animated Program”.

TEACHING EXPERIENCES

3D Animation Polish Course

The Animation Workshop, Denmark

March 2019- April 2019

3D Animation Workshop

International School of Comics, Italy

2019

3D Animation Workshop

Coláiste Dhúlaigh College of Further Education, Ireland

2018

3D Animation Workshop

Ballyfermot College of Further Education, Ireland

2018

3D Animation Workshop

Coláiste Dhúlaigh College of Further Education, Ireland

2017

3D Animation Masterclass

International School of Comics, Italy

2016

3D Animation Course

International School of Comics, Florence, Italy

Nov 2015- Feb 2016

3D Animation Masterclass

International School of Comics, Florence, Italy

2014

3D Animation Workshop

2012 FicZone Convention Granada, Spain

2012

3D Animation Workflow Masterclasses

International School of Comics, Florence, Italy

2011

Creative Life Drawing class

Lucasfilm Animation Singapore

2009

3D Animation Basics Masterclass

International School of Comics, Florence, Italy

2008

Traditional animation

Multimedia School, Florence, Italy

1998-2000

Fundamentals of Art

Pratolino High School, Florence, Italy
grades 9-11

2000**SHORT FILMS****“Piccole Ombre”****In progress, present****“Bat Luck”****1997****QUALIFICATIONS WITH THE FOLLOWING**

Maya
3D Studio Max
Softimage XSI
Character Studio
Storyboard Pro
Kitsu

Photoshop CS
Adobe Premiere
Linux
Blender
Shotgun

EDUCATION**Feature Storyboarding workshop with Maggie Kang****2021**

Rad how to school online class

Storyboard Workshop with Andy Cung**2021**

Rad how to school online class

Drawing for Storyboards in Animation with Chris Copeland**2021**

Rad how to school online class

Certificate for Character Studio, Motion Builder and XSI 4**2005**

Centre National d'Animation et Design, Montreal, Qc

Maya Animation**2003**

Nemo Multimedia, Firenze, Italia

Certificate of Recommendation in Classical Animation**1997**

Vancouver Film School